



# e-Safety & e-Learning @ St Paul's Academy

*Help support your child  
at home*

# E-Safety – A Definition for Parents & Carers

- Using Electronic devices such as mobile phones, tablets, laptops, personal computers, and gaming consoles **responsibly**.
- Using Internet connections on a device **safely** such as a wired, wireless, 3G and 4G connections.



# The School's Responsibility

- **Mobile and Smart Device Policy – Turn off at the School Gate**
  - **Lessons in E-Safety taught across Year 7, 8, 9, 10 and 11**
  - **Special E-Safety Assemblies**
- **Health Days with a focus on the dangers of the internet and how to stay safe**
  - **Advice & Guidance from all staff**
  - **Behaviour management includes online activity**

# In School, We Monitor Every Students Online Activity

- **E-safe Software**
- **Net Support Software**
- **Password protect all user profiles**
- **Change passwords regularly**
- **Issues or concerns about a students online activity is recorded and dealt with by their Raising Standards Leader.**



# What is Social Media?

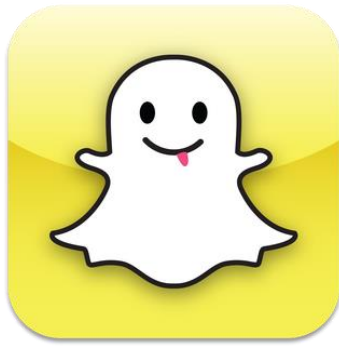
- “**Social Media** is different forms of electronic communication which users can create online communities to share information, ideas, personal messages, and other content (such as videos)”



# Most popular social networking applications (apps)



- **FACEBOOK**
- AGE 13+
- FREE
- ADD FRIENDS
- SHARE
- PERSONAL INFO
- IMAGES
- LIVE



- **SNAPCHAT**
- AGE 13+
- FREE
- FOLLOW
- SHARE
- STORIES
- EXPIRES 24HRS
- PHONE CALL
- LIVE STORIES
- FILTERS
- VIDEO CALL



- **INSTAGRAM**
- AGE 13+
- FREE
- FOLLOW
- SHARE
- STORIES
- IMAGES
- LIVE STORIES
- FILTERS
- TAG ANYONE



- **WHATSAPP**
- AGE 16+
- FREE
- ADD NUMBERS
- SHARE
- STORIES / STATUS
- IMAGES
- GROUP CHAT
- PRIVATE CHAT
- PHONE CALL
- VIDEO CALL



- **FACETIME MESSANGER**
- AGE 13+
- FREE
- PRIVATE MESSAGE
- GROUP CHAT
- GAMING



- **YouTube**
- AGE 13+
- FREE
- CHANNELS
- STREAMING
- POSTING
- COMMENTING

# Social Media Statistics

- Social media addiction is a growing phenomenon.
- The average person spends nearly 2 hours a day using social media, which amounts to 5 years and 4 months of his/her lifetime.
- In that time a person could run more than 10,000 marathons or travel to the moon and back on 32 separate occasions. For teens, social media time spent could be up to 9 hours every day.



# SCROLLING OUR LIVES AWAY

- UK children spend 6 1/2 hours a day on screens.
- The average user logs 2.15 hours a day on social media alone – up from 1.5 hours in 2012.
- And checks their smartphone 150 times a day (that's every 6 and a half minutes).
- Although a 2016 study estimates that we tap, swipe and click on our devices 2,617 times each day.





# EFFECTS OF SOCIAL MEDIA ON FOCUS AND CONCENTRATION



- Human average attention spans have declined significantly in the 11 years since smartphones existed and are now **lower than that of a goldfish**.
- As **our tech habits deny our brains important downtime**, our ability for deep-thinking and maintained focus is reducing.
- Skills in **critical thinking and analysis have declined** as our use of technology has increased.
- A link has been found between excessive social media use and **poor academic performance**.
- The act of **just receiving a notification**, even if you don't reply to it, is enough to severely distract you.

# Online Gaming

- Online gaming is hugely popular with children and young people. Annual research conducted by OFCOM shows that gaming is still one of the top activities enjoyed by 5-16 year olds online, with many of them gaming via mobile devices and going online using their games console.
- From sport related games to mission based games and quests inspiring users to complete challenges, interactive games cater for a wide range of interests, and can enable users to link up and play together.



# EFFECTS OF SOCIAL MEDIA AND ONLINE GAMING ON MENTAL HEALTH

- In 2017, Instagram was rated as the worst social media platform for its **impact on the mental health of young people**.
  - **Gaming addiction is to be listed as a mental health condition** for the first time in 2018 by the World Health Organisation.
  - There is a strong link between **heavy internet use and depression**, with heavy users 5x more likely to suffer from depression than non-heavy users.
  - **52% of school-age students said social media makes them feel less confident** about their appearance and how interesting their life is.
- Staying off all social media for a week has been shown in a study to **increase happiness**.
  - Teens deemed addicted to their smartphones recorded **significantly higher scores in depression, anxiety, impulsive behaviour and insomnia**.
  - A new **study published** has linked too much smartphone use with higher incidences of anxiety and depression.
  - Social media makes 7 million Brits 'depressed' looking at **friends' perfect lives**

# Parents and Carers can Support their Child and the School by...

- **Applying content blocks to websites on your internet at home**
- **Placing a shared computer in a kitchen, living room, dining room.**
- **Online user boundaries and time allocation when using the internet**
- **Healthy sleep routines**
- **Removing device at bedtime**
- **Aware of the apps your child is using**
- **Monitoring your child's online activity by using Microsoft Activity Reports**
- **Use the 'Find Friends' app on your iPhone to check your child's location.**

# Tips for parents/Carers on Online Gaming:

- Make sure it is age appropriate
- Monitor who your child is talking to
- Manage in-app purchases on the game
- Set time limits
- Join in
- Stay in tune



# E-learning @St. Paul's Academy

- **Doddle** provides a flexible attainment and progress reporting system, with a comprehensive range of online teaching, homework and assessment resources, to support learning and progress across the secondary curriculum.
- ALL students have an account and have a individual **Username** and **Password**
- **Parents** will be given a parent at start of year to enrol on Doddle Parent.



# **DODDLE Parent**

Empowering parents with up-to-date  
assessment and homework information

✓ Instantly see what homework your child has been set

✓ Support your child's learning at home

✓ Information on-the-go on your mobile

✓ View the resources they have to do

✓ See how well your child is doing in individual subjects

✓ Identify strong and weak points



# What can parents see?

- St Paul's wants ALL Parents/carers to sign up to Doodle parent. This allows parents to see all homework their child has been set and when it is due
- Parents/carers can view any resources Teachers have assigned
- Parents/carers can see what homework their child has submitted and when
- Parents/carers will be able see their child's quiz scores
- Future Aim is to allow Parents/carers to see the Progress your Child is making, they can see RAG ratings

The screenshot displays the DODDLE parent portal interface. At the top, the DODDLE logo is on the left, and a user profile icon is on the right. Below the logo, the user's name 'Adam Peterson' and last login time '12:56 pm, 02 Jun 2017' are shown. A search bar contains the text 'What does this information mean?' with a dropdown arrow. Below the search bar, there are two main sections: 'History' and 'French'. The 'History' section lists four items with colored circular indicators (green, yellow, red, and grey) and a dropdown arrow. The 'French' section lists two items with colored circular indicators (green and grey) and a dropdown arrow.

**DODDLE** Adam Peterson last login: 12:56 pm, 02 Jun 2017

What does this information mean? ▾

### History

- EE1/EE2 I can describe a given source and support my description using the evidence from the source. (more than 3 months ago) ▾
- P5 I can demonstrate a range of accurate, relevant and detailed knowledge and understanding (more than 3 months ago)
- P6 I can demonstrate a simple, sustained line of reasoning which is coherent, structured, substantiated and explicitly relevant (more than 3 months ago)
- EE4 I can begin to create my own enquiry using supporting knowledge. (Recently assessed) ▾

### French

- L17 I can understand the main points and some details in a longer spoken passage (more than 3 months ago)
- L10 I can identify likes and dislikes (Recently assessed) ▾

Successful Year

